

EPIC The Irish
Emigration
Museum

Primary School Resource Pack

Name

epicchq.ie

Contents

About Us	3
Booking and Practical Information	4
Where to Find Us	5
Curriculum Links	7
Pre-Visit Resources	7
During Your Visit	7
Factsheets	8
Post-Visit Resources	9
Key Terms and Vocabulary	10

About Us

EPIC: The Irish Emigration Museum is a state-of-the-art interactive experience located in the beautiful vaults of the 200 year old Custom House Quarter (CHQ) building in Dublin's docklands, the original departure point for so many of Ireland's emigrants. It will inspire and guide you on a journey to discover the stories of Irish emigration around the world, from early times to the modern day.

Over the centuries, some 10 million people have left the island of Ireland. At EPIC you can step through 20 themed galleries to find out why people left, see how they influenced the world they found, and experience the connection between their descendants and Ireland today. Immerse yourself in the stories of some of the most remarkable tales of sacrifice, endurance, adventure, and discovery the world has ever known. EPIC brings these amazing stories to life in a unique and spectacular way.

Also on site is the Irish Family History Centre. As part of EPIC's visitor experience, The Irish Family History Centre operated by Eneclann is an exciting way for visitors to search for their Irish ancestors, discover their own unique family story and explore their Irish heritage. Knowing who you are and where you come from is something we feel everyone should get involved in! We want you to unearth your Irish roots in the most memorable way you can.

This pack aims to...

- Provide teachers with the essential resources and information to enable their students to get the best out of EPIC.
- Aid students in sharing knowledge, working together, accessing information and making well-thought out conclusions, understanding how information is processed, being creative, using their imagination, and developing oral skills.

Booking and Practical Information

Opening Hours

7 days a week from 10.00am – 5.00pm.
Closed Christmas Eve and Christmas Day.

Facilities

Lockers are available to store bags, coats, and lunches and are operated with a €1 coin. The CHQ Building has large seating areas both inside and outside to eat packed lunches, and also great options for buying lunch.

Accessibility

EPIC is fully wheelchair accessible. There is one wheelchair available for use if required. There are multiple places to sit within the exhibition.

Bookings

We welcome and encourage teachers or group leaders to visit EPIC beforehand for free to plan their group's visit.

To book in a school group please contact the bookings office 9.00am – 5.30pm, Monday – Friday. Email groups@epicchq.com or phone +353 (0)1 906 0861. Or complete our booking form.

Please note...

We require a 50% deposit within seven days of booking. This deposit is non-transferable and non-refundable. Bookings will be cancelled if no deposit is received within seven days.

Payment can be made by cash, card, invoice, or cheque. Cheques can be made payable to EPIC Ireland Exhibitions Ltd. If paying by invoice, please send a request to groups@epicchq.com for a customer setup form which must be completed prior to visit.

Please contact EPIC as soon as possible if you need to cancel your tour. If you are cancelling within 24 hours of your tour, a 100% cancellation fee will be applied.

Prices

Primary school student €6

Secondary school student €8

One free teacher place for every 15 students

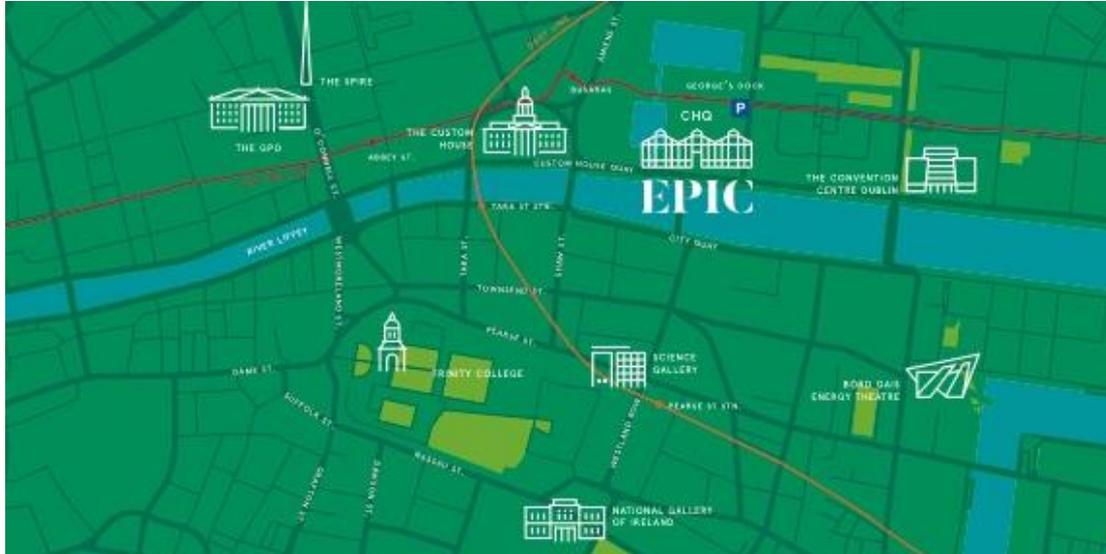
Additional teacher €12

Guided tours €40 per guide, one guide per 20 people, minimum 10.

Audio guides €1 (Available in English, French, Italian, German, and Spanish)

If you have a large group (10+) please arrive 10 minutes prior to your booking time at the EPIC ticket desk. EPIC is a self-guided visitor attraction. We recommend 60-90 minutes to complete the self-guided tour. We require adequate supervision from teachers/supervisors. 1:5 for primary groups, 1:10 for secondary groups, and 1:20 for tertiary groups. Groups can however book a dedicated tour guide at a cost of €40 – this is only available on request prior to your visit. Guided tours last about 60 minutes.

Where to Find Us



Address

EPIC: The Irish Emigration Museum
CHQ, Custom House Quay
Dublin 1

By foot

EPIC is a 10 minute walk from O'Connell Bridge in Dublin city centre. Walk east from the bridge along Eden Quay with the River Liffey on your right. Continue along Custom House Quay straight past the historic Custom House until you see an arch on the left, beside the CHQ Building. Our entrance is beside this arch.

By public transport...

LUAS – Accessible by LUAS Red Line at the George's Dock stop.

DART – We are a 5 minute walk from Connolly Station, and a 7 minute walk from Tara Street Station and Pearse Station.

Dublin Bus – Get the 14, 15, or 27 bus to Amiens Street/Connolly Station and walk 3 minutes to the CHQ Building. Buses 15a, 15b and 151 arrive at the Custom

House Quay/Hilton Garden Inn Hotel and from there it's a 1 minute walk to EPIC. Parking is available at Park Rite IFSC Car Park, 1 Commons Street, Dublin 1. Please contact directly for current parking fees.

By coach...

Group leader should call the EPIC Visitor Experience mobile phone (+353 (0) 87 092 6193) to let the EPIC team know when they are 5 minutes away from their drop off point at the Hilton

Garden Inn on Custom House Quay. The EPIC Welcome Host will make their way to the drop-off point to meet the group. When the coach arrives, we kindly ask that the coach driver provide their contact number to the Welcome Host so that they can be notified when the group is ready for collection. The group will then be escorted to the west entrance of the CHQ Building where they will be briefed regarding the facilities in the CHQ Building and the museum. The group will then be accompanied by the Welcome Host into the exhibition. From there the group will continue unguided, unless a guided tour has been pre-arranged.

Curriculum Links

History — The Lives of People in the Past, National and International History, Working as a Historian

Geography — Knowledge of 'Human Environments'

Science — Exploration and Investigation Experience

English — Talk About Past and Present Experiences, Experience in Performing Simple Information Retrieval Tasks

Religion — Learning about the Missionaries

Pre-Visit Resources

The following questions can be asked before your visit:

1. What does emigration mean?
2. Why might a person choose to emigrate?
3. Do you know anyone who has emigrated? If so, tell their story!
4. If you were going to move away, where would you go and why?
5. Can you name five countries around the world where Irish people live?

During Your Visit

School groups will be given the opportunity to ask questions during their visit and to discover new and exciting information about the diaspora via our worksheets.

You will begin your journey by receiving a souvenir passport as you enter the exhibition. In each gallery there is the option to collect a stamp as you follow a path through twenty remarkable galleries organised into four themes:

Migration: An introduction to Ireland and the arrivals and departures that have shaped it.

Motivation: Discover the reasons why so many left Ireland over the centuries – war, poverty, famine, adventure, hope, ambition, liberty, love, family, religion, oppression, crime – discover where they went and what they did, and explore the relationship between them and those who stayed behind.

Influence: What Irish people did overseas, and the extraordinary influence they have had in their adopted homelands in everything from music, literature, and art, to politics, business, science, and medicine.

Connection: How today's diaspora maintain their sense of identity and connect to their heritage and homeland.

Factsheets

Take a sneak peek at a few of the well-known characters and events on display in the museum!



Brendan Finucane

Brendan Finucane (aka 'Spitfire Paddy'). At 21, he was the youngest wing-commander in the Royal Air Force's history and is a decorated war hero. Keep an eye out for him in the Conflict Gallery!



Mother Jones

Mary Harris Jones (aka 'Mother Jones'). She was a hugely influential campaigner for workers' rights, setting up the Social Democratic Party and helping to establish the Industrial Workers of the World. Keep an eye out for her in the Leading Change Gallery!



St Patrick's Day

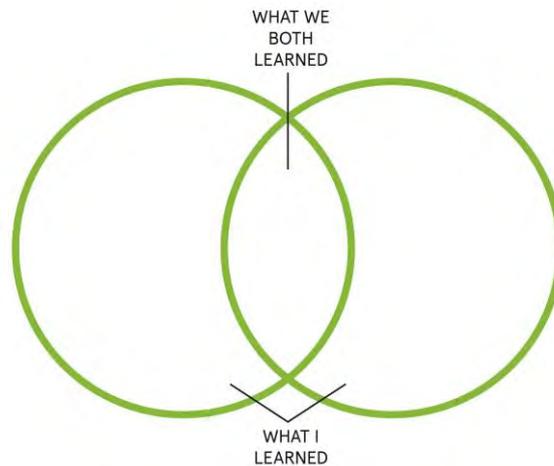
St Patrick's Day! An international event which celebrates the patron saint of Ireland and everything that comes with being Irish. Our museum has a vault dedicated to the celebrations that take place all around the world on the 17th of March, highlighting the influence and outreach of the diaspora.



Belief Gallery

EPIC's Belief Gallery. Here we have the stories of the emigrants who, driven by their strong faith, worked all over the world to help others less fortunate.

Post-Visit Resources



What I learned

Activity

Working in pairs, have your students make a Venn diagram which looks like the example. The diagram should include two sections named 'what I learned' and a middle, overlapping section entitled 'what we both learned'.

This activity helps pupils to think about their experience at EPIC and what they learned from it. Working with as part of a team enables a shared knowledge base to be established and provides the opportunity to discover new information.



My Emigration Story

Activity

We know why they left, but why would you leave?
Have the pupils split into four groups entitled:



UK



America



Ireland



Australia

The pupils who are in Ireland must work together to decide on reasons to stay. Those in Australia, America and the UK must work together to decide on reasons to go to that country, based on what they already know and what they learned during their visit.

Key Terms and Vocabulary

Emigration: The act of leaving the country of your birth for a new life abroad.

Immigration: The act of coming to live in another country.

Irish Diaspora: The global community of Irish people and people of Irish descent.

Fenian: A member of the Fenian Brotherhood, a 19th century group dedicated to freeing Ireland from British rule through armed warfare.

Penal Convict: A person sentenced to exile outside their home country as punishment for a crime they committed, usually to a distant place.

Van Diemen's Land: Modern Tasmania. Between the years 1800 and 1853 it was a penal colony of Great Britain.

Ellis Island: USA's first federal immigration centre. It operated from 1892 to 1954 and processed over 12 million immigrants during that time. Located in New York harbour.

Grosse Isle: A quarantine island in the Canadian Gulf of St. Lawrence which was used to house Irish famine immigrants from 1832 to 1848. Now the site of an Irish Famine Memorial.

Missionary: A person who was sent or who departed on a religious mission to promote their faith in another country.

Navy: Short for 'navigational engineer'. A laborer employed in the excavation and construction of a road, railway, or canal.

Wild Geese: A term for Irish soldiers or mercenaries serving in foreign armies in the 16th, 17th, and 18th centuries.